

# Saddle Seat

## LEVEL 1 • PATTERN L • Tests 2,3,6,10,11

Trot on the correct diagonal to the end of the straightaway. Halt.








Canter a two loop serpentine to the opposite side of the ring.

Halt. Trot a circle on the correct diagonal. Halt.

Canter a circle on the correct lead. Halt.

Reverse and trot down the straightaway starting on the correct diagonal and show two diagonal changes.

Exit arena at a walk.

	Stop / Halt
	Canter
	Trot
	Walk
	Back
	Marker
	Lineup

*This pattern may only be used for:*

- 13 & Under
- 14 - 18
- 18 & Under
- 19 & Over

*If used at a Regional or National Show, pattern may not be run from the lineup.*

